



# HEY YOU!

Are you a gamer?

It doesn't matter if it's Champions Online, Star Trek Online, World of Warcraft, DC Universe Online, or any of the other MMO. You don't have to play it in silence or rely on that crappy, repetitive in-game music to keep you motivated.

#### YOU DESERVE YOUR OWN GAMING MUSIC!

#### You deserve... THE CAPE RADIO!

The Cape Radio is a player-oriented online radio station dedicated to keep you in the mood and in the game.

Cape Radio isn't some flash-in-the-pan station forever replaying the same two albums and is only online every third or fourth night for two hours when the kids aren't hogging the WiFi. This is a serious station, online 24/7, hosted by various Dee-Jays that participate in-game with live events.

You can see the Cape Radio personalities in-game, take part in live discussions as they share some of their best music with you, and you could even get recognized on the air as a serious Cape listener.

So tune in today! And remember...



From another time and from another world, Galatea Future arrived in the world of the Champions to do the one thing she tried so desperately to avoid before... to live.

It's not easy, though, when you're over a thousand years old and suddenly you're given a new life in more ways than one. Life is literally starting over again for her, and yet she is still doing what she does best: serving humanity as...

FUTURES GUARDIAN

## "TO BOLD DISCOVERIES..." - A CHAMPIONS ONLINE STORY BY DAVID 2

WHILE INVESTIGATING THE HEAVILY RADIOACTIVE AREAS OF BURNING SANDS, NEW MEXICO, GALATEA FUTURE COMES ACROSS A DEVICE THAT CAUSES STRANGE MUTATIONS IN THE AREA.

WHEN SHE STARTS TO EXAMINE THE DEVICE, HOWEVER, IT ACTIVATES, AND SHE EXPERIENCES SOMETHING...

DIFFERENT.

Future's Guardian #14 is created using original characters in the Champions Online Multiplayer Online Roleplaying Game. Copyright © 2009-2019, Perfect World Entertainment, Inc. This story is an independent not-for-profit derivative work of the Champions Online Game. All original rights are reserved by Cryptic Studios and Perfect World Entertainment, Inc. Cryptic Studios is a trademark of Cryptic Studios, Inc. Perfect World Entertainment, is a trademark of Perfect World Entertainment, Inc. All other trademarks are property of their respective owners. Battlerock Comics is a subsidiary of Get Brutal Productions and makes no claim on the intellectual property owned by either Cryptic Studios or Perfect World Entertainment. Elite Ice and Keira Fyre are the creations of David 2 and Theresa Setting.



Galatea Quantum. USS Starreach, and all related characters appear courtesy of Star Trek Online, also reserved by Cryptic Studio and Perfect World Entertainment with permission from CBS/Paramount.

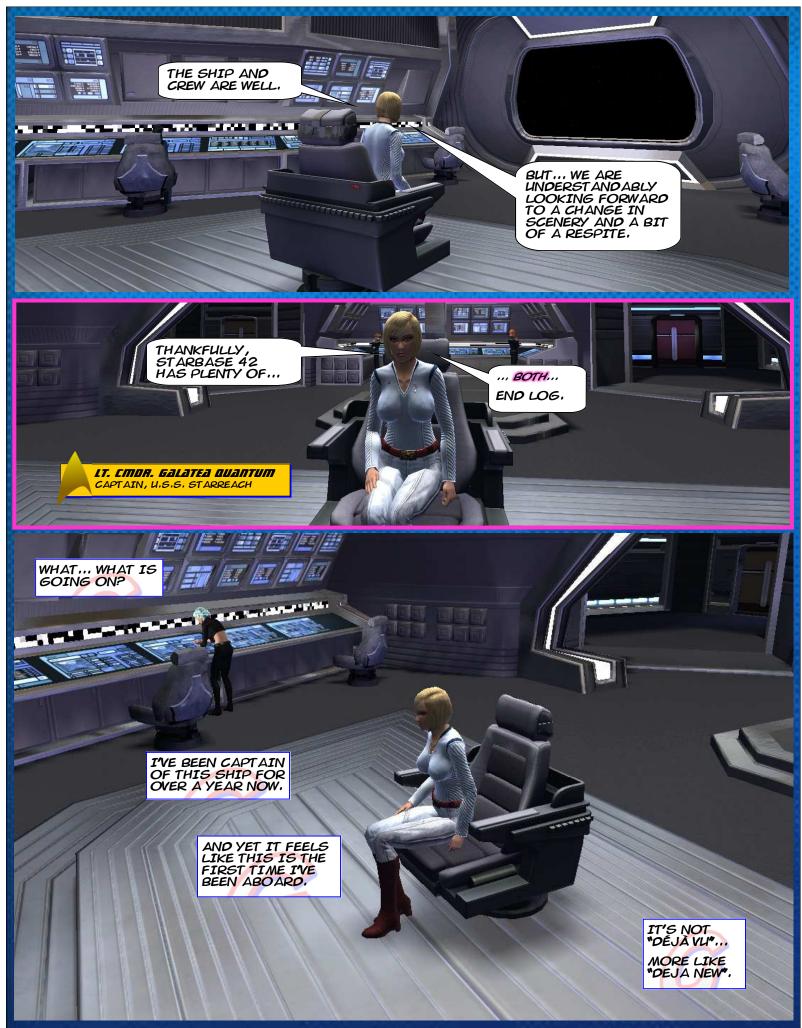
#### "CAPTAIN'S LOG.

STARDATE: 96597.41

THE U.S.S. STARREACH HAS COMPLETED ITS SURVEY OF THE BRIAR PATCH AND OUR MISSION OF CATALOGUING TRANS-DIMENSIONAL ANOMALIES.\*

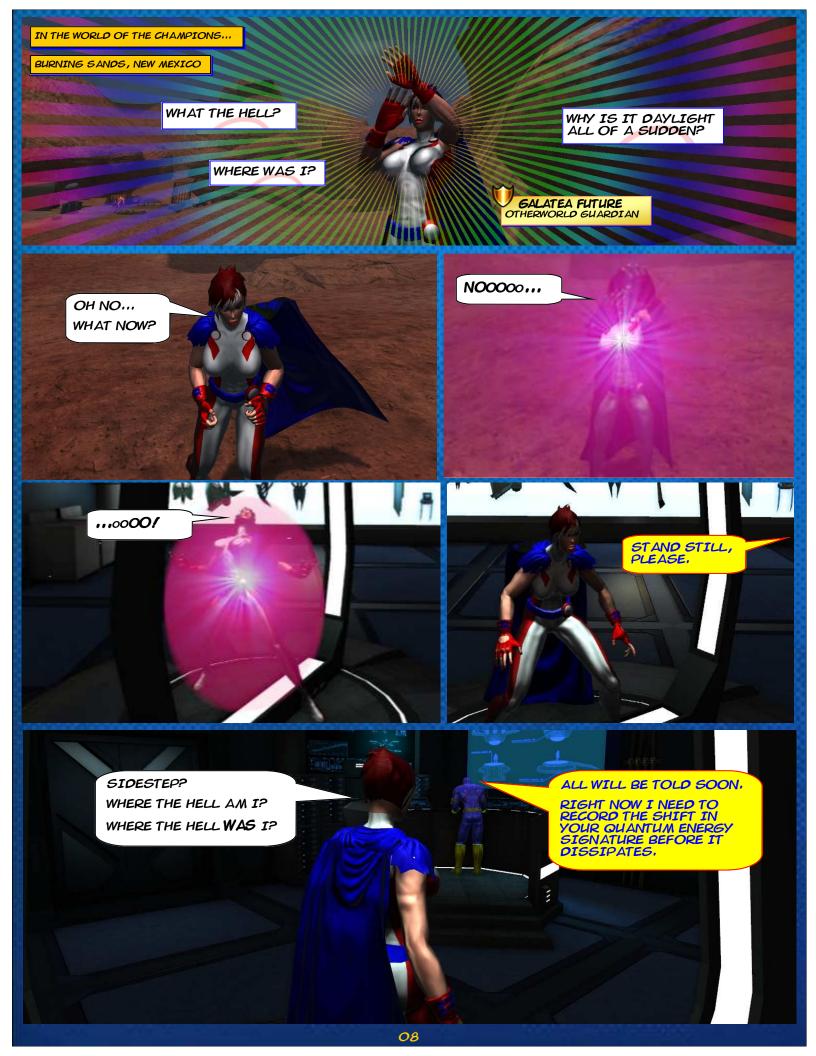
WE ARE HEADING TO STARBASE 42, WHERE I WILL UPDATE STARFLEET COMMAND ON THE NEW HAZARDS IN IN THE AREA, INCLUDING THE NEW KLINGON THREATS THAT WE ENCOUNTERED WHILE INSIDE THE BRIAR PATCH.\*

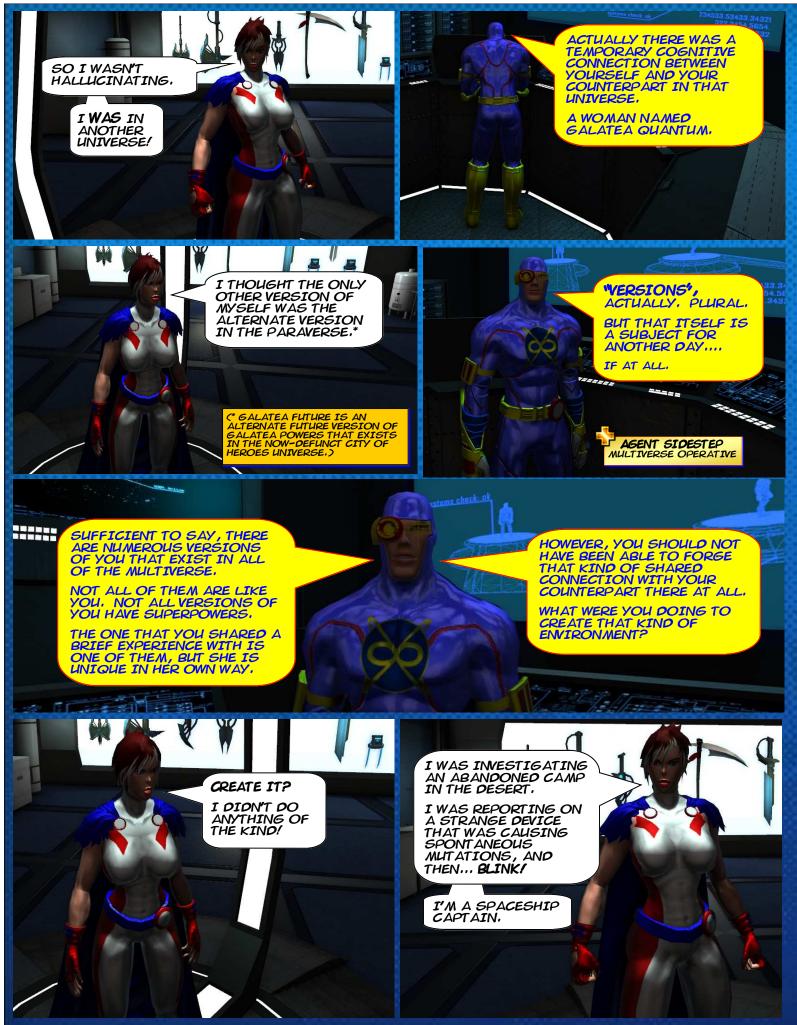
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#### GALATEA FUTURE,

MY PEOPLE TELL ME SHE'S FOUND CAMP RUNNER AND MAY HAVE DISCOVERED THE DEVICES THERE WHILE THEY WERE ACTIVE. IF THAT'S THE CASE, I'LL HAVE HER UNDER HOUSE ARREST FOR DISOBEYING ORDERS,

WE HAVE MORE THAN ENOUGH MANPOWER HERE TO BRING EVEN HER DOWN,

WHILE I'D BE CURIOUS TO SEE YOU TRY, DIRECTOR, I KNOW THAT IT WOULD BE A STUPID AND FUTILE GESTURE.

HER ARREST WOULD BRING TOO MUCH ATTENTION ON WHAT IS REALLY GOING ON HERE IN THE AREA. THERE IS ANOTHER WAY TO STILL KEEP THE FULL EXTENT OF THE PROGRAM UNDER WRAPS. I SUGGEST THAT

I SUGGEST THAT YOU EMPLOY THAT \*OTHER WAY\* WHILE YOU STILL HAVE THE INFLUENCE.



JUST OUTSIDE PROJECT GREENSKIN



WE'VE RECEIVED THE DATA PACKAGE YOU SENT OF ALL THE EVIDENCE YOU COLLECTED FROM CAMP RUNNER,

EVEN WITHOUT WHAT EVEN WITHOUT WHAT AGENT SIDESTEP TOLD YOU, THERE'S MORE THAN ENOUGH EVIDENCE FOR US TO CONCLUDE SOMETHING DANGEROUS IS GOTING ON THEPE GOING ON THERE,



11



"DANGEROUS" IS AN UNDERSTATEMENT, MAJOR,

THOSE CAGES ... THEY WERE DOING LIVE EXPERIMENTS WITH WHATEVER THOSE DEVICES ARE!

DON'T GET AHEAD OF YOURSELF, GALATEA.

YOU'RE THERE JUST TO GATHER INFORMATION, NOT TO MAKE CONCLUSIONS,

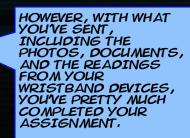
THAT'S FOR OUR SUPERIORS,

HOME ...

AFTER ALL THIS TIME...



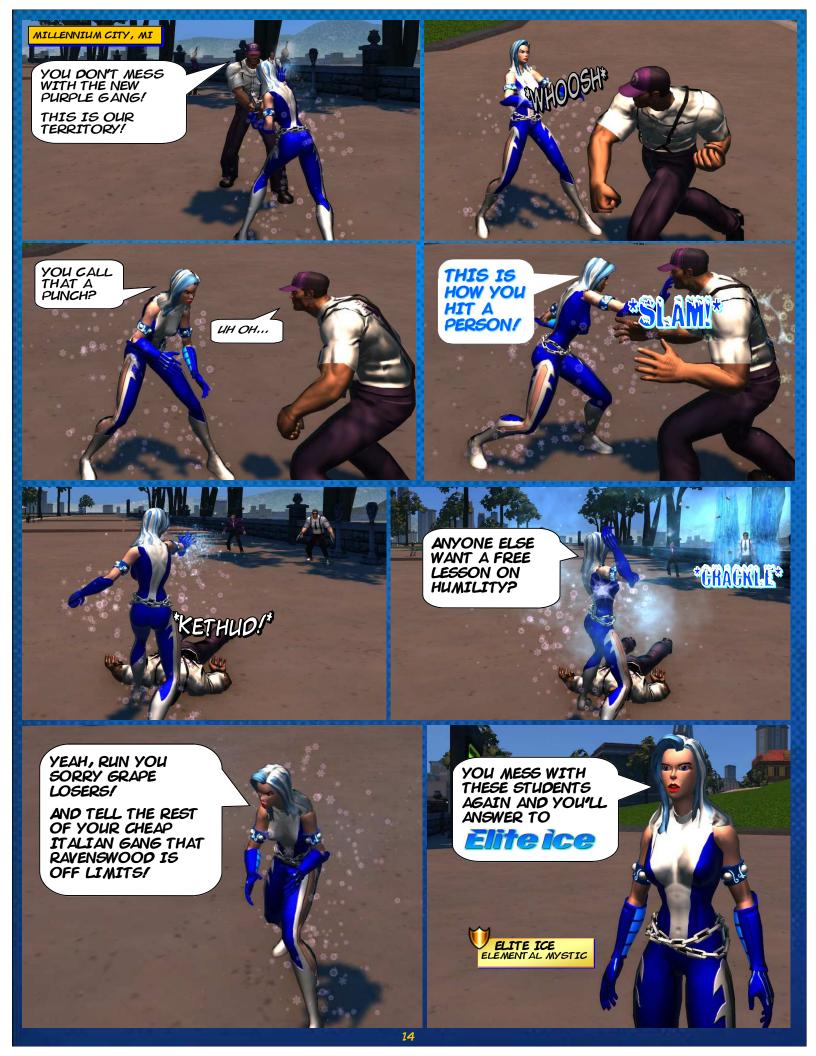
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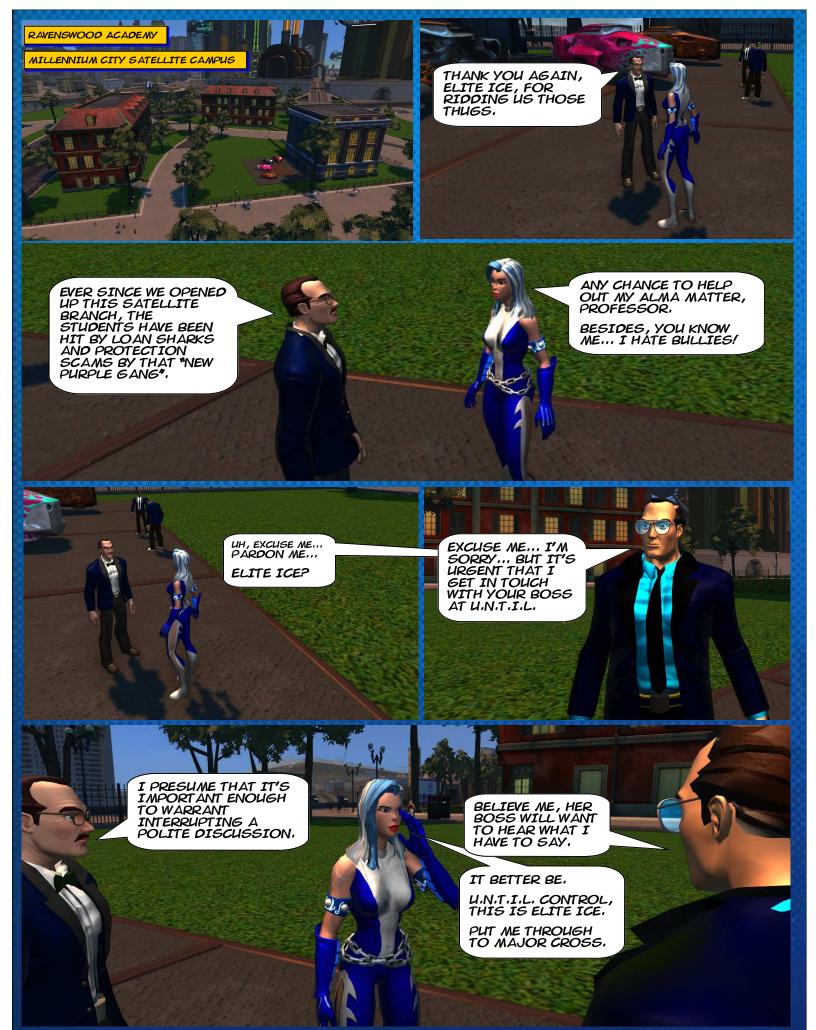


COME ON HOME.

BUT ... THERE'S ONE MORE THING THAT I HAVE TO DO WHILE I'M HERE,

IT'S ... PERSONAL, IT'LL JUST BE FOR A FEW MORE DAYS,





It does not matter if it drives or flies. Whether it is old or new. Your vehicle still has to run on fuel. Someone has to get that fuel. Someone has to make it into fuel. Someone has to bring that fuel to you. Someone has to make it available and affordable so you can fuel your vehicle. Why not us?

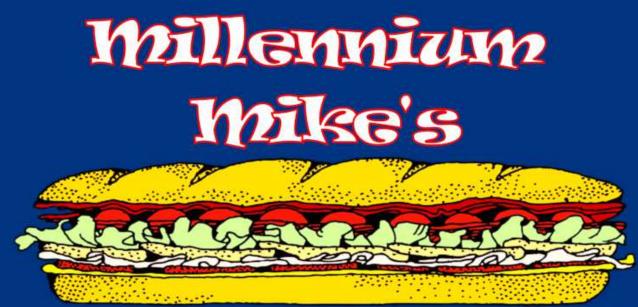


# MAKING THE WORLD A BETTER PLACE... FOR EVERYONE!

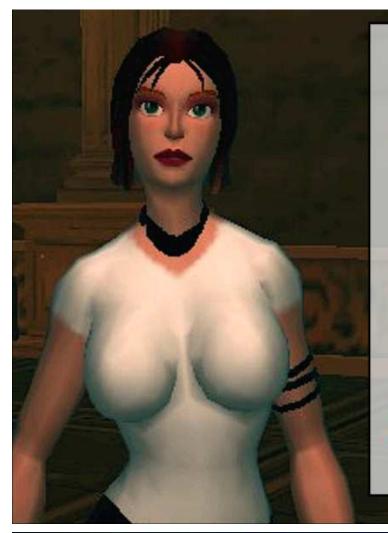
Argent is a fictional business in the MMO world of Champions Online. Any comparisons to filthy, greedy, money-grubbing, polluting, real-world private corporations that get tax breaks from corrupt politicians in Washington while screwing over the taxpayers and denying the consequences of their actions are just coincidental. It's fiction, okay?

Pickles? Got it! Comatoes? Got them! Mayo? Sure! Mustard? Why not? Coasted? We can do it! Extra meat? On it! Want it hot and fast? Only way we know how!

The only thing we can't do is give it to you right off the page!



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"Sure, I want to open a bank account, but I want to make sure my money is available when \*I\* need it, not when the bank decides that I should access it."

We hear you.

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Because National Bank believes that we're here for you, not the other way around.

NATIONAL BANK

The bank that truly puts you first.

National Bank is a fictional lending institution in the world of Champions Online. Not a real entity.









IF THAT'S THE CASE, THEN YOU BETTER GET YOURSELF COMFORTABLE, BECAUSE I'M **FAR** FROM DONE WITH YOU, YOU'RE GOING TO GIVE ME A LIST OF EVERYONE INVOLVED IN THAT INCIDENT.

HEROES, TECHS, SUPPORT... THE WHOLE LOT.

I-I DON'T KNOW WHAT YOU MEAN..

YOU'RE GOING TO GIVE ME THE HIERARCHY OF "X-TEND SERVICES" THAT KNEW ABOUT WHAT HAPPENED TO THOSE HEROES AND WHAT KIND OF MEDICAL SERVICES YOU ACTUALLY PROVIDED TO THOSE FALLEN HEROES.

AND YOU'RE GOING TO GIVE THE NAME OF THE CONTROL AGENT THEY REPORTED TO,

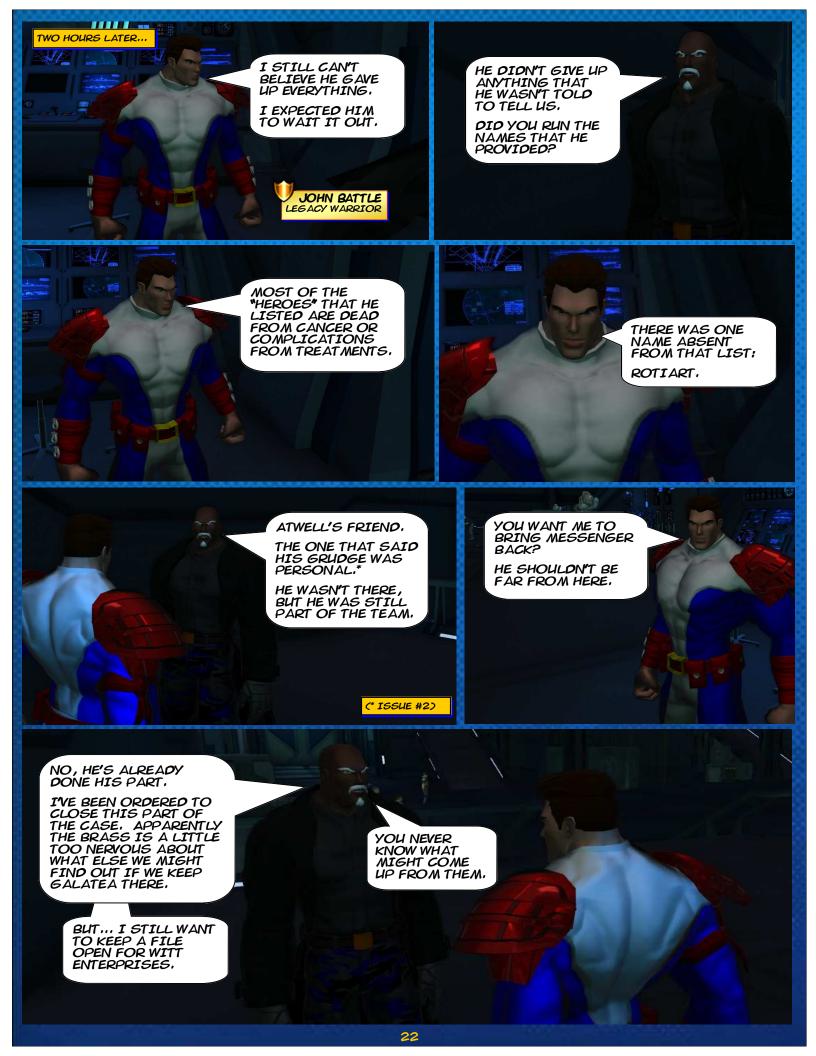
DON'T LIE TO ME, MISTER MESSENGER,

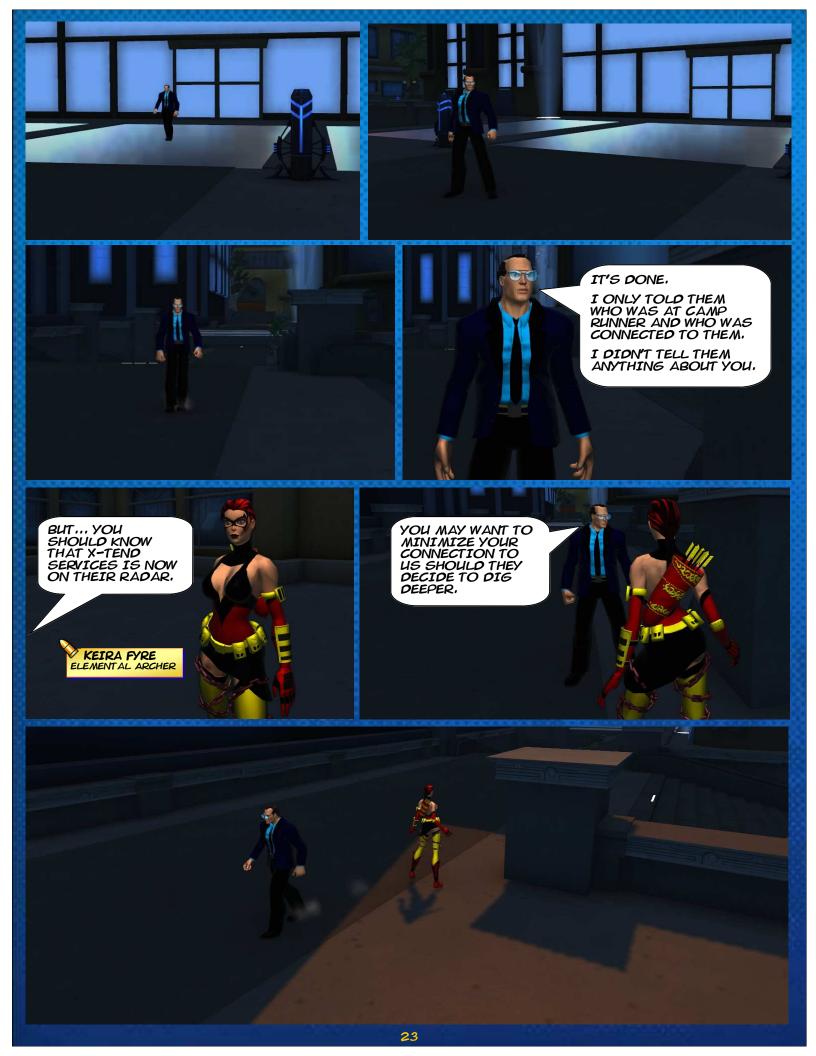
YOU KNOW AS WELL AS I DO THAT FORECLOSURE, PHILLY BUSTER, AND ROTIART ALL HAD CONTROL AGENTS GIVING THEM ORDERS WHEN THEY ACTED ON GALATEA FUTURE.

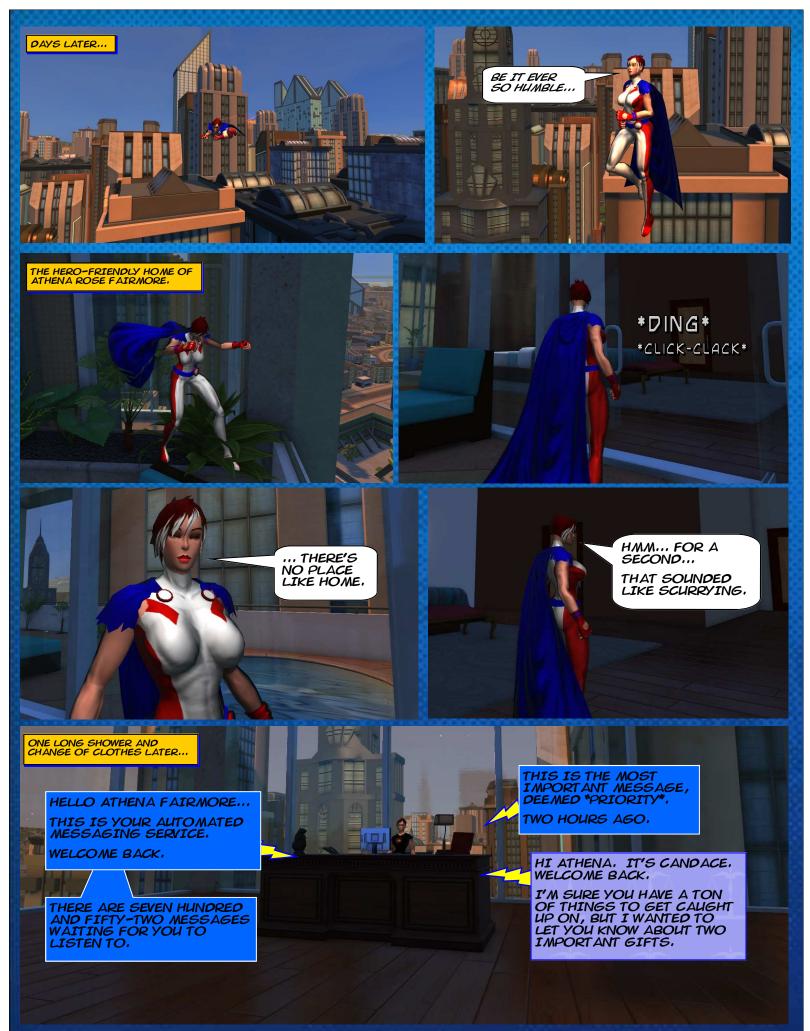
THEY WERE NOT LONE WOLF OPERATIVES WITH A GRUDGE. YOU'RE GOING TO GIVE ME THOSE NAMES , MISTER MESSENGER.

OR I'LL JUST ASSUME IT STARTS WITH YOU.

I'LL BE RIGHT BACK WITH A NOTEPAD AND PLENTY OF PENCILS AND PENS.

















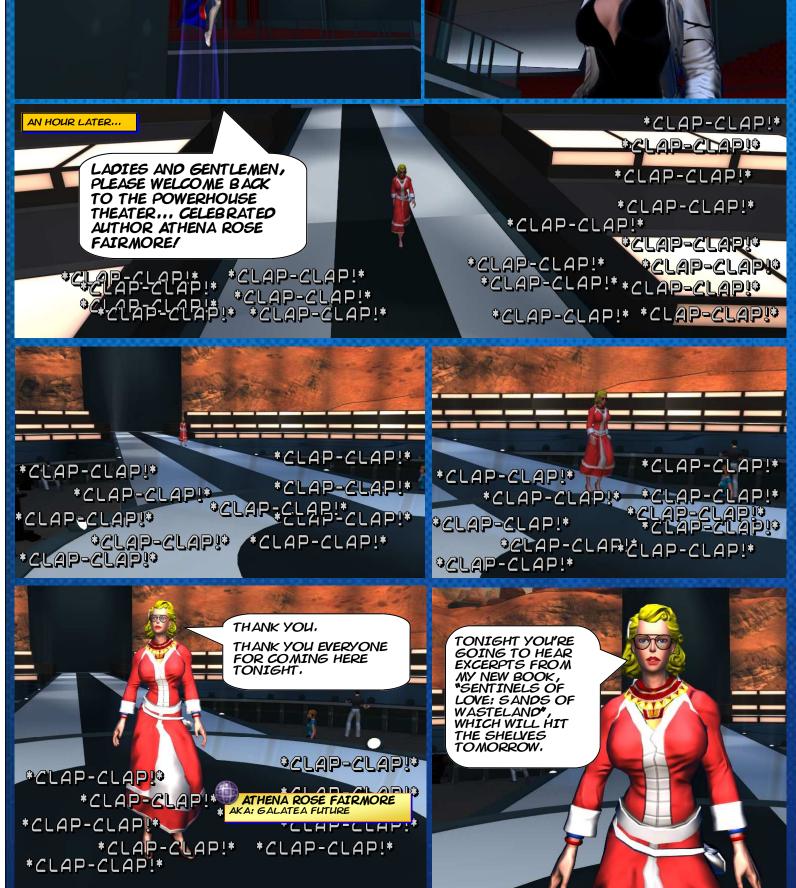
I'M GLAD I'M YOUR FRIEND AS WELL,

SO.. UH... IS THERE SOMEPLACE THAT YOU SHOULD BE RIGHT NOW? YEAH, I SHOULD BE GETTING READY FOR THE BIG EVENT.

LISTEN, YOU WANT TO ATTEND? I CAN RESERVE A SEAT FOR YOU.

NO... THAT'S OKAY. I'M MORE OF A TECHNO-METAL FAN THAN STAGE SHOWS.

BUT... THANKS FOR ASKING, ANYTIME... AND MAYBE AFTER THIS I CAN STOP BY THE CLUB AND WE CAN CATCH UP SOME MORE... YOU KNOW, OFF-DUTY.



V

S,



I'VE OFTEN SAID THAT "SENTINELS OF LOVE" IS MORE THAN JUST A LOVE STORY BETWEEN TWO HEROES.

IT'S ALSO ABOUT KNOWING WHO THEY ARE OUTSIDE OF THEIR MASKS,

THAT IS NO MORE TRUE THAN WHEN THEY FACE LOSS, WE ALL FACE LOSS IN OUR LIVES, IT'S HOW WE DEAL WITH IT AND RECOVER FROM IT THAT WE KNOW OUR TRUE CHARACTER,

DEE RISK AKA: STARLETT

> THAT'S SOMETHING MY ADOPTED MOTHER TOLD ME WHEN I WAS A CHILD, AND IT STILL HOLDS TRUE.

SPEAKING OF DEALING WITH LOSS...

TONIGHT'S PROCEEDS WILL BE GOING TO A GROUP THAT KNOWS THE SUBJECT ALL TOO WELL,

THANK YOU ...

AND NOW OUR STORY BEGINS ...

\*CLAP-CLAP!\*

\*CLAP-CLA

THE CHILDREN OF DETROIT FUND HAS BEEN HELPING CHILDREN DEALING WITH LOSS AND DISASTER EVER SINCE THE BATTLE OF DETROIT IN 1992,

WITH YOUR HELP, THEY WORK TO MAKE SURE THAT NO CHILD HAS TO DEAL WITH THE HEARTBREAK OF LOSS ALONE, AND WORK TO PROVIDE A BETTER FUTURE FOR THEM AND FOR US ALL.

"THE HARSH DESERT SANDS WHIP PAST HER FACE, EACH GRAIN AGAINST HER CHEEK FELT LIKE A SLAP..."

\*CLAP-CLAP!\*





Words of wisdom from writer and creator David 2.

### "The Past Is Prologue"

This issue is special in many ways.

This is the first comic that actually includes two different characters from two different MMORPGs.

While this series and the preceding **"Lost Adventures of Galatea Future"** have teased Galatea's connection to another MMO, specifically the now-defunct City of Heroes universe, we've never really shown that other MMO in these comics. We've always played around with it, partially because they are two different MMOs with content from two different companies.

So when we see Galatea Future in her Omega Incarnate form, it's not exactly as she appeared in **"Guardians of the Dawn Spotlight"**, but rather how she would have appeared if the story took place in the world of Champions Online. Likewise, when we got to see a flashback of her childhood as Leona Powers in **"Future's Guardian"** #13, we got to see it through CO's eyes, not as we saw her in "Spotlight". Again, this is because these are two different MMOs owned by different companies.

But showing Galatea Quantum and the crew of the *U.S.S. Starreach* is slightly different, because even though it is also a different MMO, it's still being owned and controlled by the same company.

The world of Star Trek Online may be owned by CBS/Paramount, but it is also being managed by Arc/Perfect World, the same people behind Champions Online. They were also developed by Cryptic Studios, the same group that designed not only Champions Online but also City of Heroes.

Here, we felt we could bend the rules just a little bit and incorporate just a little bit of each into this story because of the connection they have, and not just with a character named Galatea.

The world of Star Trek Online is considerably different from what you've been seeing on TV and the movies.

First of all, the MMO takes place decades after "Star Trek: Nemesis", and things have not been doing well for the Alpha Quadrant. Old alliances with the Klingons have broken off. They're now the enemies. Times have been tough for the Romulan Empire after the destruction of their homeworld as seen in the rebooted "Star Trek" movie. The Borg are back. The crystalline creature is back. And a lot of the elements seen in the rebooted "Star Trek" movies, as well as "Deep Space Nine", the original TV series, and "Star Trek: Discovery" are suddenly thrown into the picture.

It is... well, it is a mess. But it's not their fault. It is how the central stories keep changing with every new series and every new twist.

And thrust into this mess is Galatea Quantum and her eclectic crew of the U.S.S. Starreach, a science ship dedicated to exploring the things that still need to be discovered in the galaxy.

Will she get her own comic series? Who knows? Maybe Athena Fairmore will write one. Or maybe we will. Time will tell.

Speaking of time, it's time we bring this series more into the present.

I've commented in the previous issue that nothing has really changed in

Continues on next page...

### **GINRDIN MORDS** Continued from previous page...

the world of Champions Online, and that has been both good and bad. Great for me in terms of getting caught up with stuff, but bad in terms of the overall stagnation for the city. I mean, what will it take for Mayor Biselle to leave office so we can have someone else running the city?

When we brought the series back from our prolonged absence, there were several issues that were unresolved that we needed to address. It's safe to say that with this issue, we've resolved most of them. We can now skip ahead to 2018... Whoops, I mean, 2019.

Skipping ahead three years will not mean that we won't have a few changes. The most visible of these changes you already saw with Galatea Future's appearance in the CoX Comics series **"The Crucible"**, where she's sporting a slightly different outfit. You will see more of her in that series as well as seeing how that look will translate in this series starting with the next issue.

There are also several new characters that will be appearing in the pages of this issue as well as a few old ones coming back. Some of these returning characters are directly connected to the changing times in our own world.

Something that was brought up in this issue is the idea of similar characters from other universes. We know there are multiple versions of Galatea. There are three in the now-defunct City of Heroes universe, one in Champions, and now we know there is one in Star Trek Online. But Galatea isn't the only person with multiverse counterparts, and you'll see an interesting variation of one of them in 2019.

Finally, I would ask that you keep checking out my friend's series **"The Crucible"** over at CoX Comics as his main characters are still visiting the world of Champions Online and you'll be seeing a little more of Galatea Future there, as well as the reference to a certain group there that played a minor role in this issue.

You can find CoX Comics over at their official website... www.CoXComics.com ... Or you can find links over at our official site...

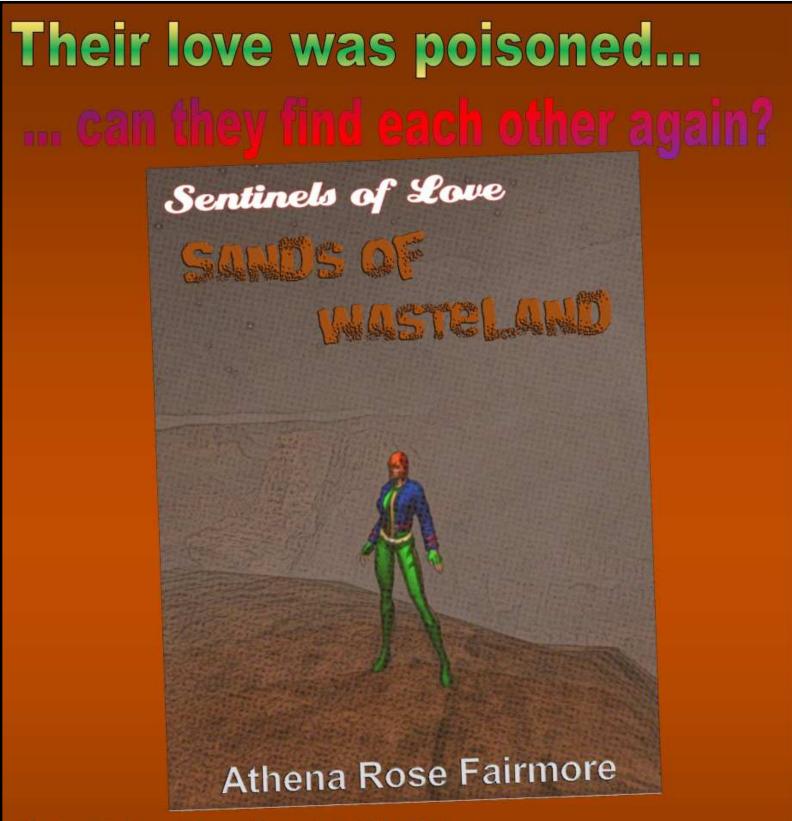




## WE'RE GOING TO JUMP AHEAD TO 2019...

WHAT'S GOING ON NOW IN MILLENNIUM CITY?





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"Athena Rose Fairmore is the new champion of hero drama" - Hero Reader Today

## The Latest Chapter In The "Sentinels Of Love" Series AVAILABLE NOW IN BOOKSTORES AND ONLINE!

"Sentinels of Love" is a fictional literary series inspired by other stories in various Massive Multiplayer Online Role Playing Games - Not a real publication.

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JOIN THE RESISTANCE AND BRING HIS EVIL EMPIRE TO AN END BEFORE IT CAN CROSS OVER AND THREATEN TO CONQUER OUR OWN WORLD!



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